



## 2022 Detroit PAL Tiny Tigers League

### Coach Pitch Rules

1. Bases are 50 feet apart. Home team must set out bases. Visitors bat first.
2. Coaches should pitch from whatever distance they can consistently throw strikes. Coaches pitch to their own players.
3. Seven (7) players per team may bat in an inning. All players bat in continuous order. A half inning is complete when all 7 players have batted or 3 outs have been made (whichever comes first).
4. All players receive equal playing time in the field unless they arrive late to the game.
5. Nine players will take the field at a time (4 outfielders, 5 infielders, no catcher). Rotate players on defense so that players experience all positions.
6. Each batter will be allowed only 6 pitches per at-bat including “two strike foul balls”. There are no walks. Coaches should serve as umpires and back up catchers. If the batter does not get a hit after 6 pitches, the batter will be considered out. The player who makes the out must leave the bases. Any play in question goes to the runner.
7. The game is complete when each batter has batted three times or 5 innings (whichever comes first).
8. “Stick or Stay” rule is in effect. Players should advance the ball to the infield by throwing or running. Once the ball is in the infield and a player has it under control, the play is dead after the fielder shouts “stay”. Runners who are more than half way should advance to the next base. Runners who are less than half way should go back. If there is any disagreement on where the runner is, let them advance.  
**Remember that as the season progresses if BOTH coaches agree, teams can begin playing without the “Stick or Stay” rule.**
9. There is no stealing, leadoffs or “Infield Fly Rule”.
10. Players may not throw the bat at any time. First offense, warning. Second offense, batter is out. Third offense, the player may no longer bat in the game, but can still play defensively. Work with players to be sure they understand what they did wrong and how to correct it.
11. No scores or records will be kept in Coach Pitch.

**In cases when storms are expected, a message will be sent via email and through the team app at least 2 hours before game time indicating whether games are canceled or whether teams should report to the field.**

**If weather becomes an issue upon arrival, coaches must make a decision at the field.**

**Once lightning strikes, lightning and thunder must be clear for at least 30 minutes after the last strike before play may resume.**

**If necessary, arrangements can be made to reschedule a game.**



## 2022 Detroit PAL Tiny Tigers League

### T-Ball Rules

1. Bases are 50 feet apart. The home team must set out bases. Visitors bat first.
2. The batting team should have one coach at first and third base, and the fielding team may have one coach in the outfield.
3. Seven (7) players per team may bat in an inning. All players bat in continuous order. A half inning is complete when all 7 players have batted.
4. There should be someone assisting in the dugout to ensure that all the players are seated on the bench while someone is batting. There should be one player on deck ready to bat next wearing a helmet.
5. Nine players will take the field at a time (4 outfielders, 5 infielders, no catcher). Rotate players on defense so that players experience all positions. All players receive equal playing time in the field unless they arrive late to the game. The fielders are to return all balls to the first base coach. This creates good habits for the next level.
6. There are no outs in T-ball. Work with the players to help them hit the ball off the tee. If the batter is unable to hit the ball after an extended amount of time, they will be allowed to advance to first base. Players advance one base at a time with the exception of the final batter. The last batter of each inning will hit a “home run” to clear the bases.
7. Players may not throw the bat at any time. First offense, warning. Second offense and thereafter, the batter is out. Work with players to be sure they understand what they did wrong and how to correct it. Go over bat etiquette at practice.
8. The game is complete when all players have batted twice.
9. No scores or records will be kept in T-ball.

**In cases when storms are expected, a message will be sent via email and through the team app at least 2 hours before game time indicating whether games are canceled or whether teams should report to the field.**

**If weather becomes an issue upon arrival, coaches must make a decision at the field.**

**Once lightning strikes, lightning and thunder must be clear for at least 30 minutes after the last strike before play may resume.**

**If necessary, arrangements can be made to reschedule the game.**